Treaty for Temporal Independence

The Third Republic of Icenia, The Consulate of the Temporal Isle

UNDERSTANDING that the good people of the Temporal Isle wish to exercise their right to self-determination.

SEEKING to maintain strong, cordial relations between Icenia and the Temporal Isle.

PLEDGING to act in good faith for the interests of those who wish to determine their own fate.

Have accordingly appointed as their Plenipotentiaries:

President of Icenia, ChrisChrispie
Speaker of the Senate, Rinvincibl3
[First Consul of the Temporal Isle, PhysicsGamer]

Who, having exhibited their full powers found in good and due form, have agreed as follows—

Article I Temporal Independence

- 1. The Third Republic of Icenia shall recognize the independence of the Temporal Isle, and shall make no efforts to interfere with activities within the sovereign territory of the Temporal Isle, as defined in Appendix I.
- 2. The Third Republic of Icenia shall formally recognize the current claims of the Temporal Isle.
- 3. The Third Republic of Icenia shall withdraw all claims from the area defined in Appendix I as the sovereign territory of the Temporal Isle.

Article II Farm Access

- 1. The signatories of this treaty acknowledge the following division of farm ownership and rights:
 - a. The Spruce Tree farm located at -2300 -5500 shall remain the property of Icenia, and Temporal Isles citizens will not harvest the farm.
 - b. The pumpkin, and beetroot farms located at -1700 -5900 will become the property of the Temporal Isles, and citizens of the Temporal Isles will have exclusive rights to harvest them.
- 2. The citizens of the Temporal Isles are welcome to utilize the public Icenian EXP exchange, at the published rates.
- 3. Given the notable contributions of citizens of Icenia as a whole, the Temporal Isle shall pay a compensation of 20 diamonds to Icenia, which shall account for all contributions made by citizens of Icenia at large.

Article III Infrastructure

- 1. The Consulate of the Temporal Isle reserves the right to remove infrastructure, including snitches, on Icenian groups from its sovereign territory as defined in Appendix I.
- 2. Barring additional agreements between the Third Republic of Icenia and the Consulate of the Temporal Isle, neither signator shall construct defensive infrastructure within the territory of the other.
- 3. The Third Republic of Icenia and its citizens shall not, under any circumstances, construct any farms, public or private, within Temporal territory without the express approval of the Temporal government.
- 4. The Temporal Isles will add the leadership of Icenia (President, Speaker of the Senate, and Minister of Defense) as Administrator on the exterior reinforcement group for their southwestern bunker.
- 5. The Nether Portal at -2136 -7560 will remain under Icenian control, and have its groups managed solely by Icenia.

Article IV Citizenship

- 1. Citizens of the Temporal Isles will have their Icenian citizenship and their Icenian group access removed.
- 2. Any citizen of Temporal Isles may later apply for Icenian Citizenship.

Appendix I Temporal Territory

